

國立陽明交通大學人文藝術與社會學院說故事與多媒體跨域學程實施要點

National Yang Ming Chiao Tung University College of Humanities Arts and Social Sciences Implementation Guidelines for Transdisciplinary Storytelling and Multimedia Cross-Disciplinary Program

110學年度人文社會學院第4次課程委員會通過(111.03.31)

110學年度第5次校級課程委員會通過(111.05.13)

110學年度4次教務會議核備通過(111.06.16)

111學年度人文社會學院第2次課程委員會通過(111.11.02)

111學年度第2次校課程委員會通過(111.11.28)

111學年度3次教務會議核備通過(112.03.07)

111學年度人文社會學院第5次課程委員會通過(112.04.12)

111學年度第3次校課程委員會通過(112.05.16)

111學年度第4次教務會議核備通過(112.05.30)

112學年度人文社會學院第6次課程委員會通過(113.04.10)

112學年度第3次校課程委員會通過(113.05.20)

113學年度人文社會學院第2次課程委員會通過(113.10.16)

113學年度第2次校課程委員會通過(113.11.25)

113學年度人文社會學院第6次課程委員會通過(114.04.09)

113學年度第3次校課程委員會通過(114.05.12)

114學年度人文藝術與社會學院第1次課程委員會通過(114.10.15)

114學年度第2次校課程委員會通過(114.11.12)

一、依據國立陽明交通大學跨域學程實施辦法，為鼓勵學生進行跨領域學習，建立跨域學習深度，協助學生拓展第二專長，提供學生可以在畢業學分不增加(或僅少量增加)情況下，修畢跨域學程，特訂定本要點。

I. The Implementation Guidelines are based on National Yang Ming Chiao Tung University Cross-Disciplinary Program Implementation Regulations to provide the opportunity for students to proceed cross-disciplinary learning without increasing graduate credits (or only a few extra credits), to encourage students to conduct cross-disciplinary study, to build the depth of cross-disciplinary study, and to assist students expanding second specialty.

二、說故事與多媒體跨域學程（以下稱本學程）由人文藝術與社會學院所屬應用藝術研究所、傳播研究所、社會與文化研究所提出模組課程。模組課程分為A類「基礎概論」、B類「應用專題」、C類「實作工作坊」三大類，包含本領域之基礎核心知識、設計與技術實作，總學分數30學分。學生修習本學程為第二專長者，可於其畢業證書原系名稱後加註「說故事與多媒體」為跨域專長。

I. Transdisciplinary Storytelling and Multimedia Cross-Disciplinary Program (hereinafter referred to as Our Program) is proposed by the Institute of Applied Arts, Institute of Communication Studies, and Institute of Social Research and Culture Studies under the College of Humanities Arts and Social Sciences. The module curriculum is comprised of A-Type “Basic introduction Courses”, B-Type “Application topics Course”, and C-Type “Workshop Courses”, including the basic core knowledge and design & technical implementation in the field for the total 30 credits. For students taking Our Program

as their second specialty, “Transdisciplinary Storytelling and Multimedia” will be remarked as their cross-disciplinary specialty after the title of their major department on the diploma.

三、本要點修業規定：

- (一) 學生欲修習跨域學程且選擇「說故事與多媒體」作為其跨域專長者，得於每學年度公告申請期限內向其所屬學系（以下簡稱原系）提出申請，通過原系以及人文藝術與社會學院的雙邊審查後，方可進入跨域學程。
- (二) 本學程必修課程與學分列示於「說故事與多媒體跨域模組課程必修科目表」。
- (三) 修讀本學程之學生具本學程課程優先選課權。

II. Policies for the Program:

1. For students who would like to study for cross-disciplinary program and choose “Transdisciplinary Storytelling and Multimedia” as their cross-disciplinary specialty, they could submit the application to the department that they belong to (hereinafter referred to as the Major Department) within the dates of annual announcements by faculty. They could take the cross-disciplinary program after approved by both their master department and College of Humanities Arts and Social Sciences .
2. The required courses and credits of Our Program should be listed on “The Required Course List for the students study cross-disciplinary module curriculum of Transdisciplinary Storytelling and Multimedia”.
3. Students taking Our Program have the priority for choosing the courses of Our Program.

四、本學程指定一名專任教師擔任跨域學程導師，專責輔導跨域學程的學生。

III. Our Program assigned a full-time teacher to be the mentor of the Cross-Disciplinary Program to give guidance to cross-disciplinary students.

五、為鼓勵不同系所或學院合作提出跨域供授課程，由兩位以上教師開授跨領域之創新整合式課程，得依本校教師授課時數核計原則規定辦理。

IV. In order to encourage different departments or colleges working together for the proposal of cross-disciplinary curriculum, the number of teaching hours for the innovating integrated curriculum offered by more than two teachers could be calculated by the actual time of teaching according to National Yang Ming Chiao Tung University Teaching Hours Accounting Principle.

六、本要點如有未盡事宜，悉依本校學則及其他相關規定辦理。

V. If there is any unaccomplished matter of these guidelines, it shall be handled in accordance with the school constitution of our university as well as other relevant regulations.

七、本要點內容經人文藝術與社會學院所屬之課程委員會及校級課程委員會通過後實施，修訂時亦同。

VII. The Guidelines were approved by Curricular Committee of College of Humanities Arts and Social Sciences and Curricular Committee at university level, and the same shall be done upon any amendment thereto.

說故事與多媒體跨域模組課程必修科目表

The Required Course List for the students study cross-disciplinary module curriculum of Transdisciplinary
Storytelling and Multimedia

類別 Type	課程名稱 Subject Title	學分數 Credits	開課系所 Offered by	備註 Remarks
A 類 基礎概論 Type A Basic Introduction Courses	從頭說故事-敘事法概論 Introduction to Storytelling	2	人藝社院	至少選修 8 學分 At least 8 credits
	數位影像基礎與實作 Introduction to Digital Filmmaking	2	人學中心	
	性別與電影 Gender, Sexuality and Cinema	2	人學中心	
	故事分鏡 Introduction to Storyboard	2	人藝社院	
	生命故事探索 Explore Your Stories of Inner Life	2	人藝社院	
	創意文案與故事腳本 Creative Writing and Scripting	2	人藝社院	
	口語傳播與自我展演 Speech Communication and Self-Performance	2	人藝社院	
	藝術心理學 Psychology of Art	2	人藝社院	
	故事與情境設計 Story and Scenario Design	2	人藝社院	
	推測設計與說故事 Speculative Design and Storytelling	2	人藝社院	
	多媒體人機互動概論 Introduction to Human-computer Interaction Design	3	傳播所	
	文化與創意設計 Cultural and Creative Design	2	人藝社院	
	專業溝通：職場表達與互動 Professional Communication: Presentations and Workplace Interaction	2	人藝社院	
	普通心理學 General Psychology	2	人學中心	
	網路空間與社群 Community in Cyberspace	3	傳播所	
B 類 應用專題 Type B	文學經典：現代文學選讀 Selected Reading on Modern Literature	2	人學中心	至少選修 8 學分
	圖像說故事 Graphic Storytelling	2	人藝社院	At least 8 credits

Application Topics Courses	新媒體與故事行銷 New Media and Storytelling Marketing	2	人藝社院	
	擴增實境與 3D 虛擬角色實務 Augmented Reality and 3D Virtual Avatar Production	2	人藝社院	
	影像合成 Image Synthesis	2	人藝社院	
	娛樂敘事概論 Introduction to Entertainment Narratives	2	人藝社院	
	電影說故事 Storytelling of Movies	2	人藝社院	
	「講」故事：音樂、敘述與敘事性 On Storytelling: Music, Narrative, and Narrativity	2	人藝社院	
	電影配樂賞析 Film Music: Analysis and Aesthetics	2	人藝社院	
	社會敘事與博物館 Social Narrative and Museum	2	人藝社院	
	動態影像創作 Motion Graphics	3	傳科系	
	劇情影像創作 Fiction Film Production	3	傳科系	
	互動體驗設計與傳播 Interactive Experience Design and Communication	3	傳科系	
	數位影像創作 Digital Image Design	3	人藝社院	
	聲音的可能性：幕後探索 The Chances of Sound: Behind the Scenes	2	博雅書苑	
	動作捕捉及未來互動科技研究 Motion Capture and Future Interaction Technology Research	3	傳播所	
	故事行銷與媒體應用實務 Story Marketing and Practical Applications in Media	2	跨專業長期 照顧與管理 碩士學位學 程	
	教室逃脫：以文學、藝術和互動媒體設計遊戲 Escape the Classroom: Designing Games with Literature, Art, and Interactive Media	3	外文系	
C 類 實作工作 坊 Type C	初階說故事工作坊 Storytelling Workshop	1	人藝社院	至少選修 3 學分 At least 3 credits
	進階說故事工作坊：影視布袋戲創意實務篇 Advanced Storytelling Workshop: Puppet Show Creative Practice in Film and Television	2	人藝社院	

Workshop Courses	生涯啟航：個人與職場的鏈結 Career Voyage: Exploring the Connection between Life and Workplace	3	人學中心
	影像敘事工作坊 Image Narrative Workshop	2	人藝社院
	音樂、媒介與說故事 Music, Media and Storytelling	2	博雅書苑
	策展實踐 Curatorial Practice	3	建築所
	生生不已的生命之流 Seamless Stream of Life	1	人藝社院
	配樂製作(一) Scoring for Film and Multimedia I	3	人藝社院
	科技表演引擎 Digital Performing Engine	3	應藝所
	動畫創作與傳播實務 Animation Production and Communication Practice	2	人藝社院
	AI 與使用者互動 AI-User Interaction	3	傳播所
	使用者經驗設計研究 User Experience Design Research	3	傳播所
	劇場設計與技術(一) Theater Design and Technique (1)	2	外文系
	劇場設計與技術(二) Theater Design and Technique (2)	2	外文系
	排演基礎(一) Basic Elements of Performance (1)	2	外文系
	排演基礎(二) Basic Elements of Performance (2)	2	外文系
總學分 Total Credits			30